

# Trino Optimization with Distributed Caching on Data Lake

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**100,000,000,000,000,000,000,000,000,000,000,000**  
bytes of data will be stored in the cloud by 2025



**10%**

of your data is hot data

# THE GAP

between Trino and the Data

# Data Caching Helps



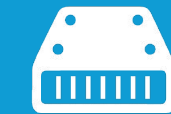
**Boost  
Performance**



**Prevent  
Network  
Congestion**



**Save Costs**



**Offload  
Under  
Storage**



## [WIP] Implement data cache by using Alluxio's paging store #16375

New issue

Open beinan wants to merge 6 commits into `trinodb:master` from `beinan:alluxio_local_cache`

Conversation 2 Commits 6 Checks 1 Files changed 22

+479 -23



beinan commented on Mar 4

Member

### Description

### Additional context and related issues

### Release notes

- ( ) This is not user-visible or docs only and no release notes are required.
- ( ) Release notes are required, please propose a release note for me.
- ( ) Release notes are required, with the following suggested text:

#### # Section

\* Fix some things. ({{issue}}`issuenumbr`)

3

### Reviewers

No reviews

### Assignees

No one assigned

### Labels

cla-signed hive hudi iceberg jdbc tests:hive

### Milestone

No milestone

### Development

Successfully merging this pull request may close these issues.

# Introducing Trino's Upcoming Data Caching

# Key Features of Data Caching



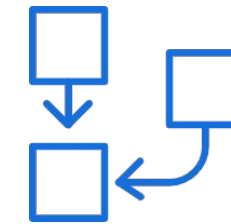
## Caching Data

Local SSD  
Memory



## Connector Support

Iceberg  
Hudi  
Delta Lake  
Hive



## Data Format Support

Parquet  
ORC

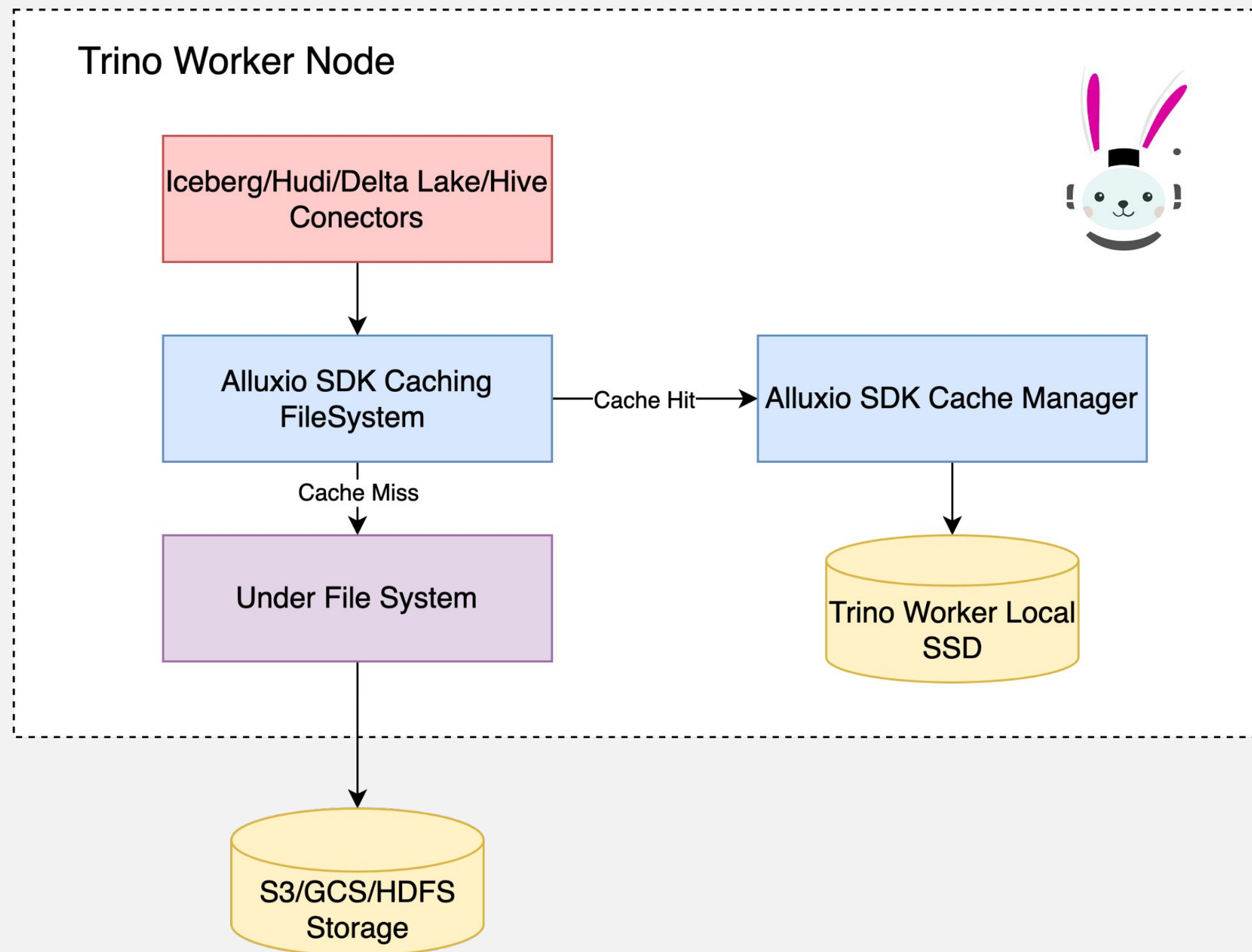


# How to Enable Data Caching?

From the view of a Trino user, nothing really changes

```
cache.enabled=true  
cache.base-directory=/tmp/cache  
cache.max-cache-size=10G  
node-scheduler.cache-affinity-policy=SOFT
```

# A Deeper Dive - How Does Data Caching Work?



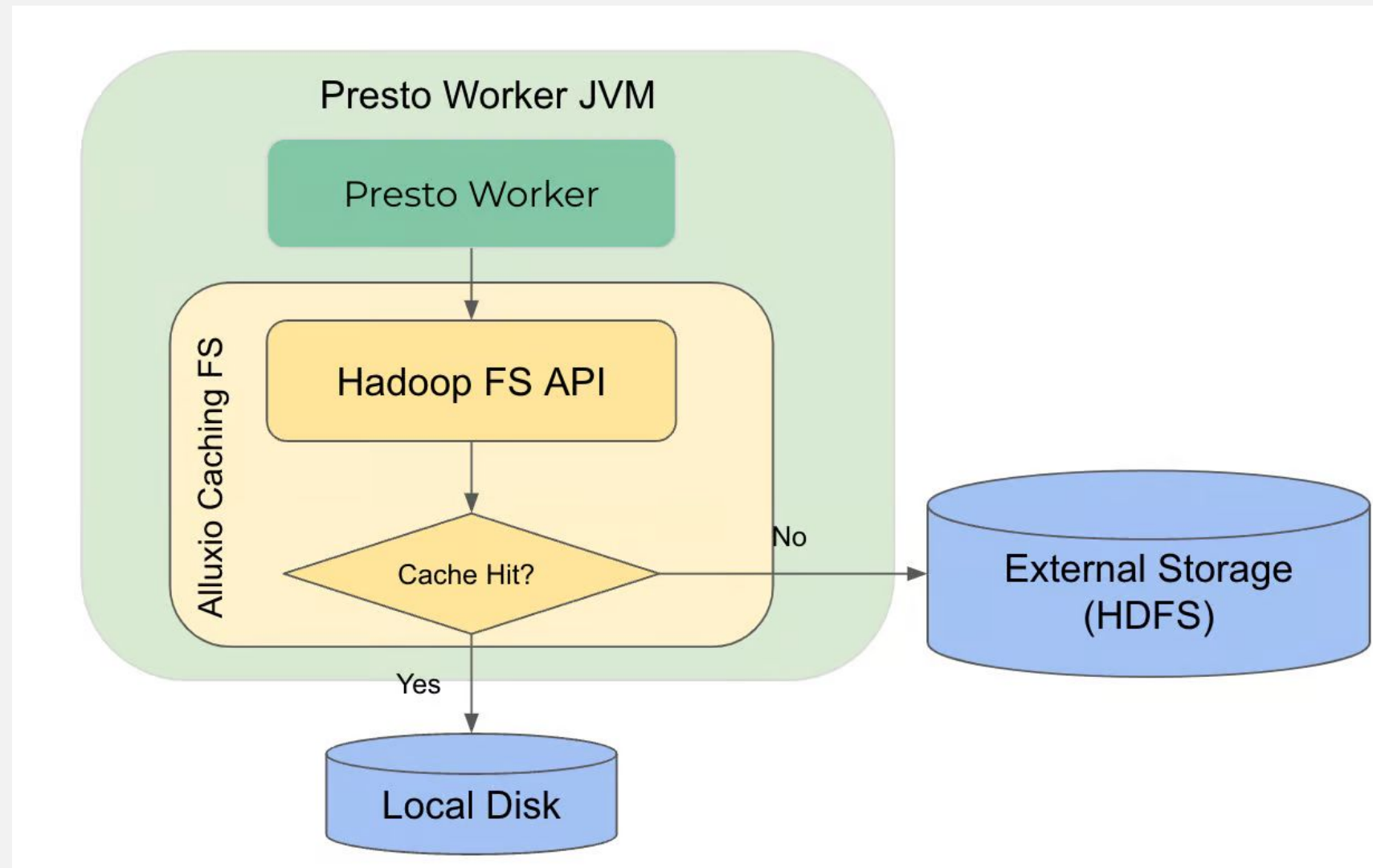


# Adopted By Leading Organizations



# Data Caching at Uber Scale

3 Clusters, 1500 Nodes



↑  
**50%**  
Input Read Performance

↓  
**10%**  
Data Read Traffic to HDFS

Source: <https://www.uber.com/blog/speed-up-presto-with-alluxio-local-cache/>

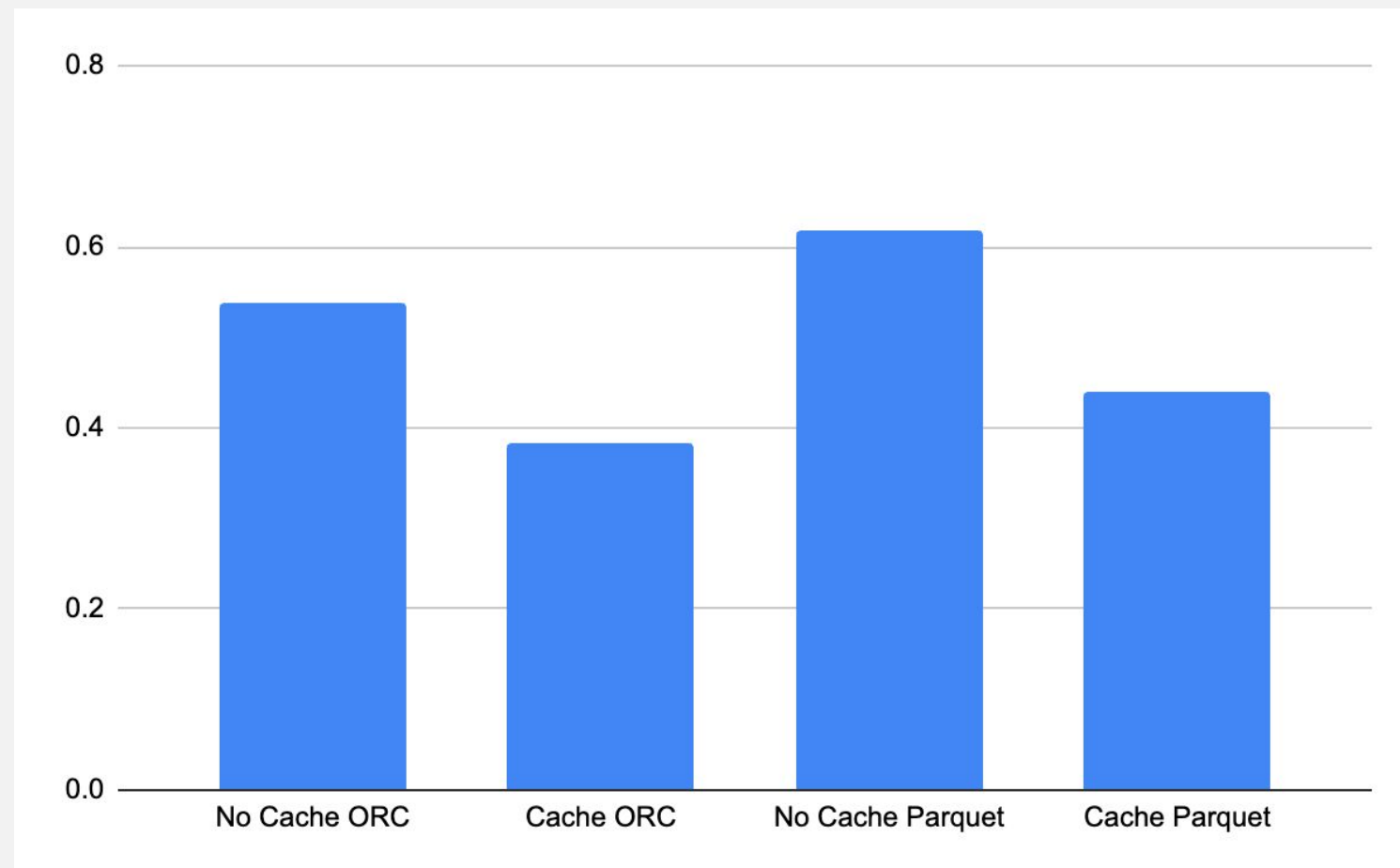


# Shopee

## Beta-tested Trino's Data Caching Functionality & Performance

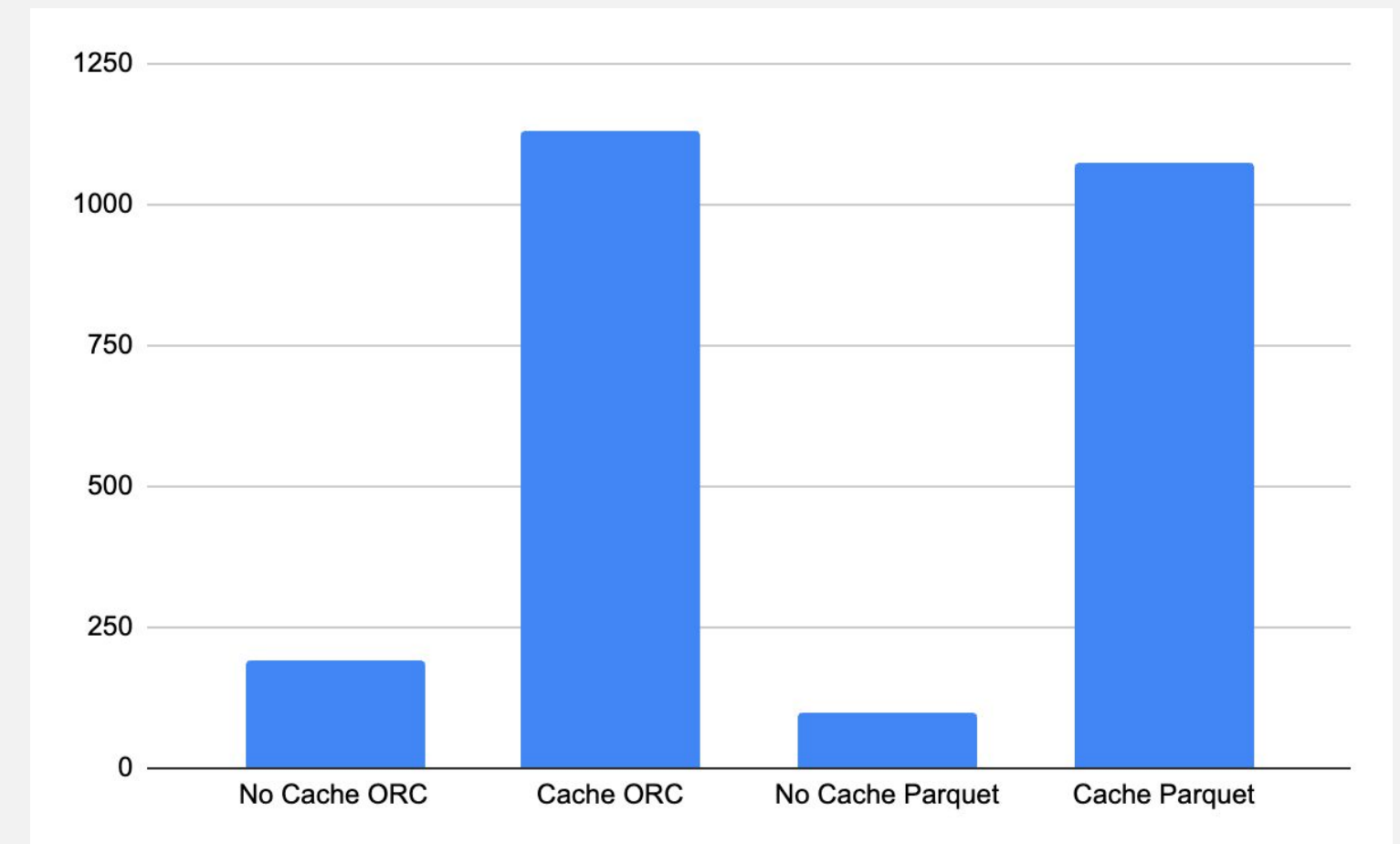
↓ 40%

Query Latency (Second)



10x

IO throughput (MB)



Source: Shopee

There are only two hard things  
in Computer Science: cache  
invalidation and naming things.  
- Phil Karlton

Source: <https://martinfowler.com/bliki/TwoHardThings.html>

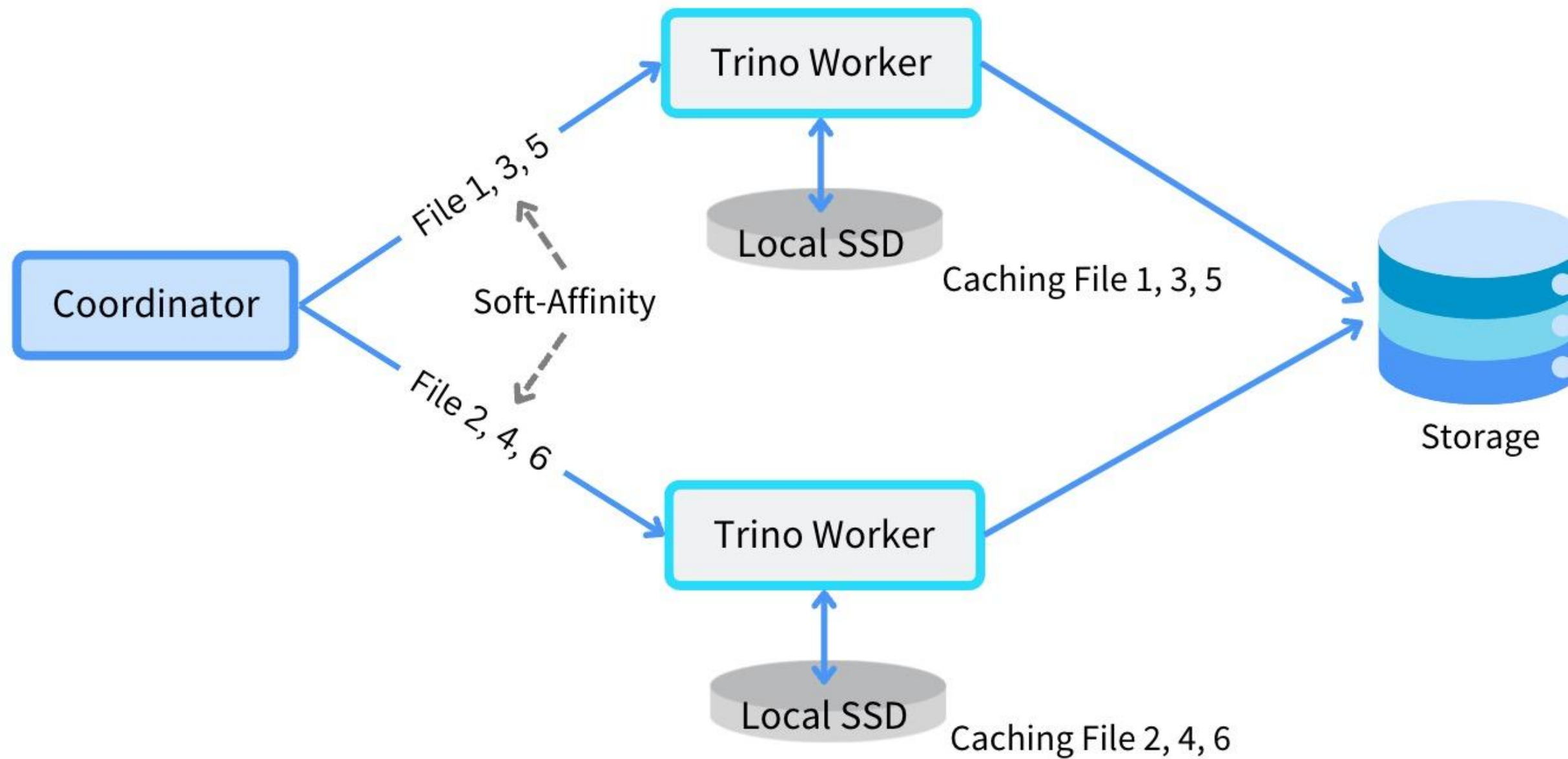


The background of the slide is a blue-tinted image of a person's hands interacting with a globe. The globe is rendered as a wireframe mesh. Overlaid on the scene are various white icons representing technology and business: a classical building, a gear, a handshake, a bar chart, a target, a piggy bank, a magnifying glass over a bar chart, a person icon, a dollar sign, a shield, a globe, and a network of nodes connected by lines. The overall aesthetic is clean and professional, emphasizing technical and global themes.

# Technical Highlights

# High Cache Hit Rate

Soft-Affinity Scheduling Mechanism

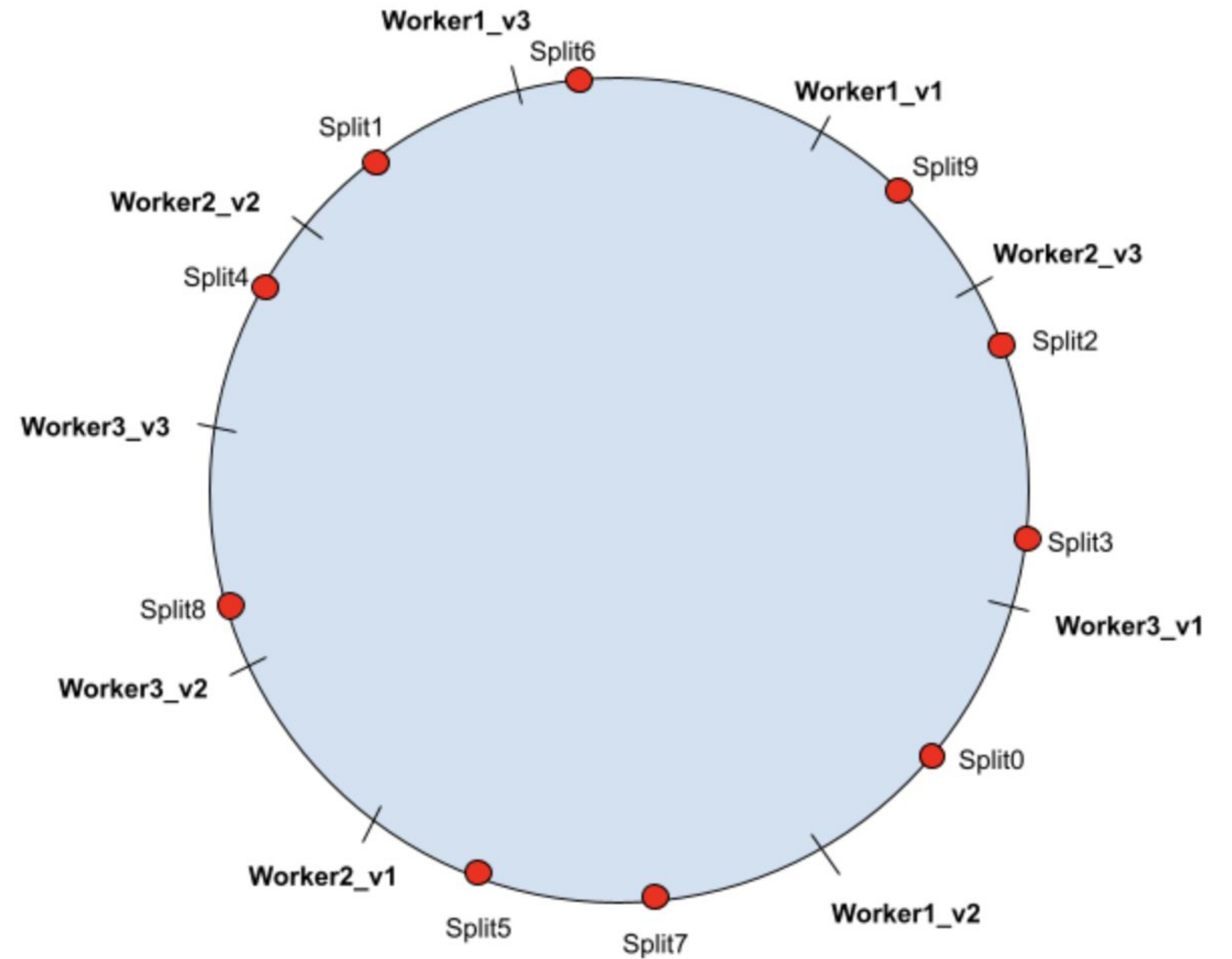




# Cluster Elasticity

## Implement **Consistent Hashing**

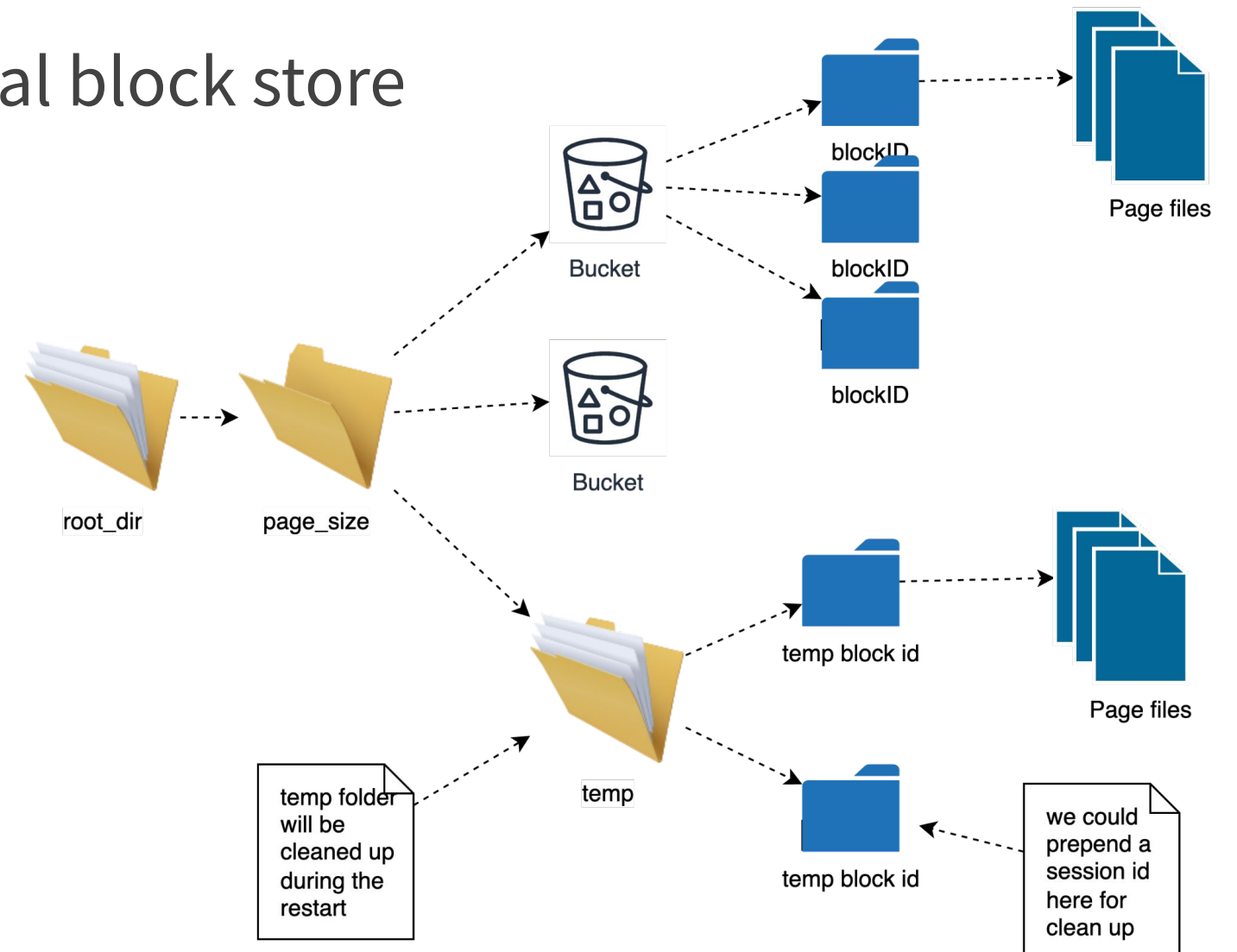
- Minimize the number of split relocation when adding or removing workers



# Cache Storage Efficiency

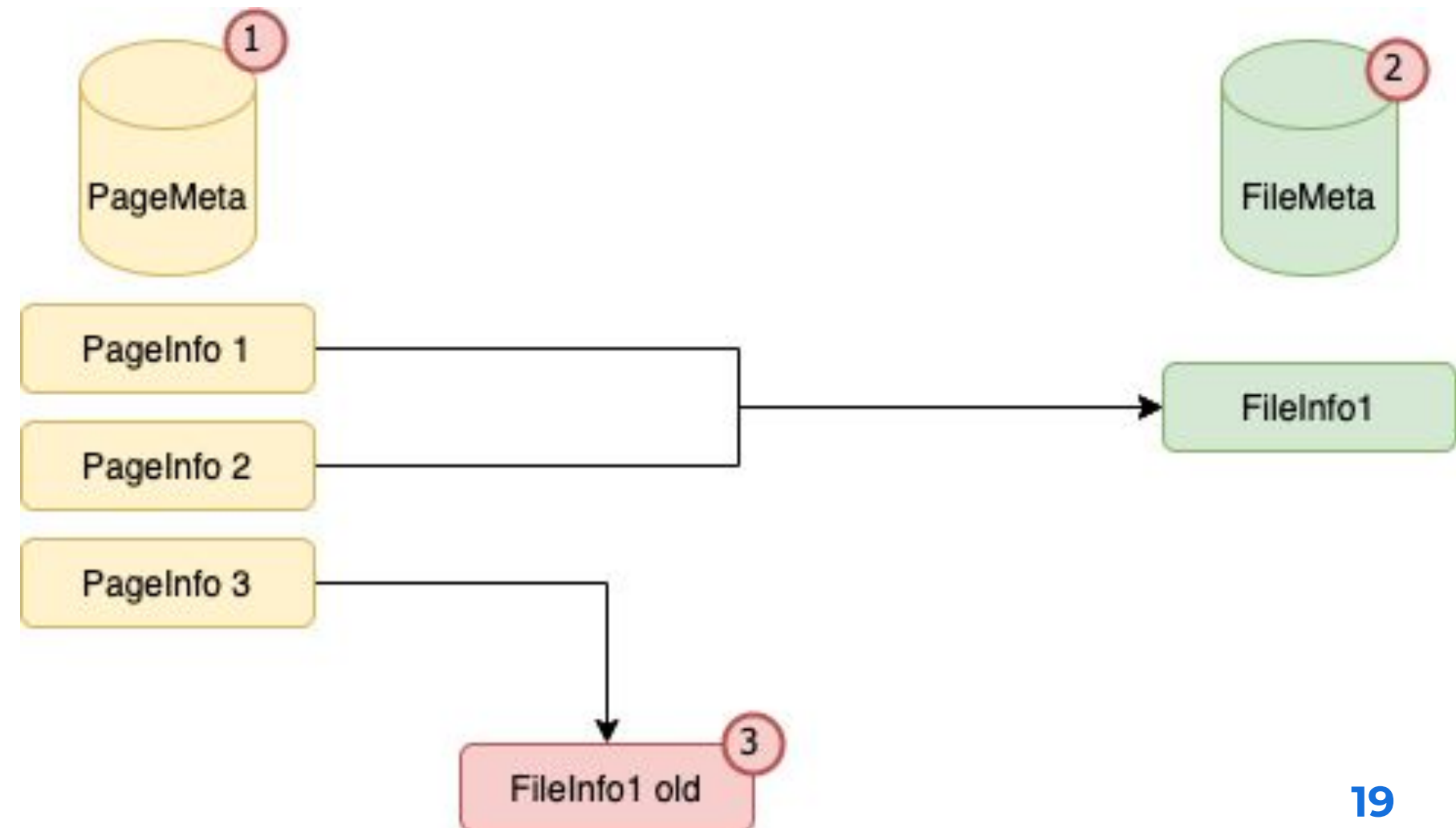
Trino Data Cache is powered by **Alluxio's page store**

- Battle-tested in many tech giants
- Much less read amplification than the traditional block store
- Support LRU and FIFO cache eviction policy
- Support customized cache admission policy



# Data Consistency

- Get the lastModificationTime from File Status
- Generate the Cache Identifier
  - `md5(file_path + lastModificationTime)`
- The stale data will get evicted







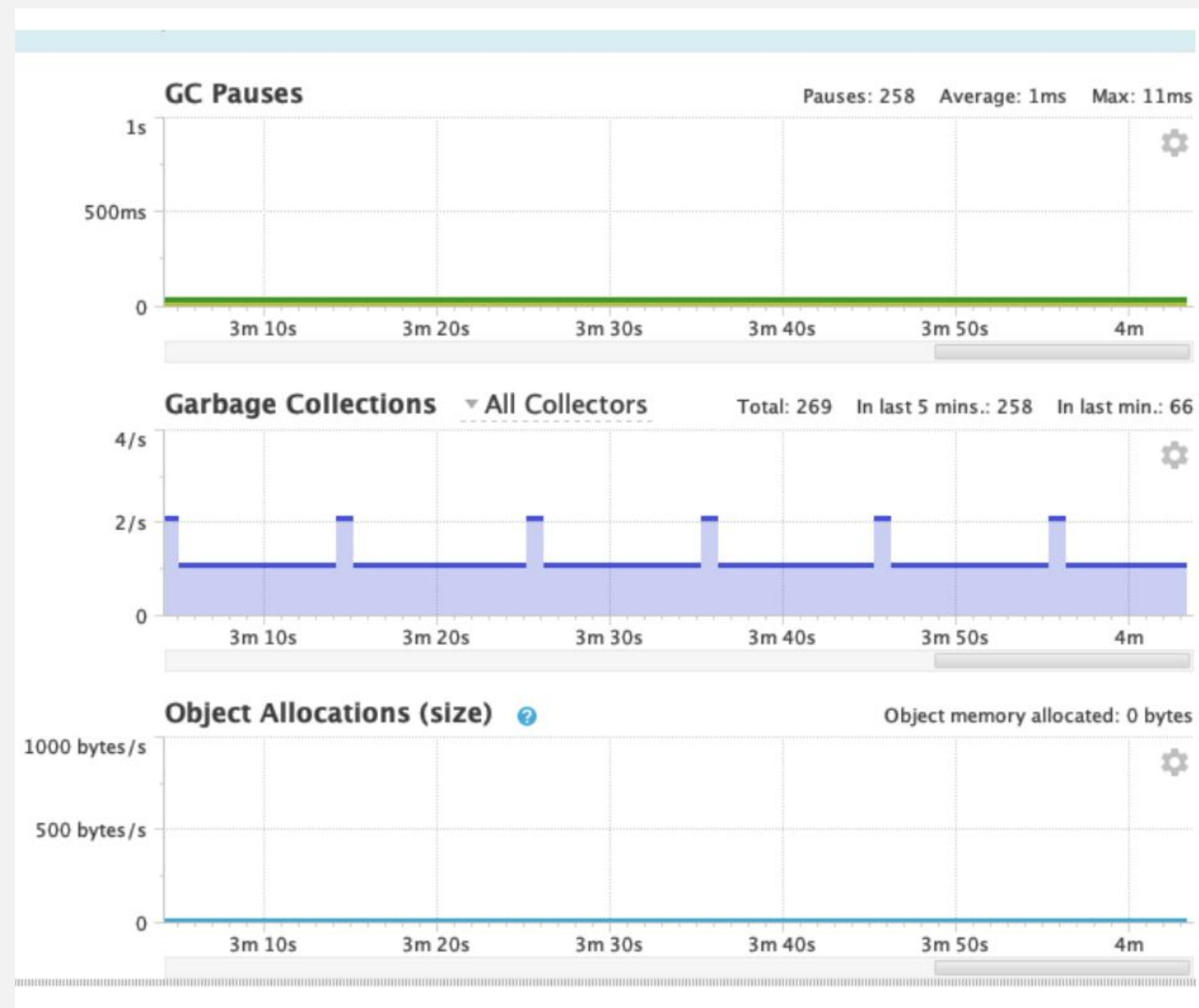
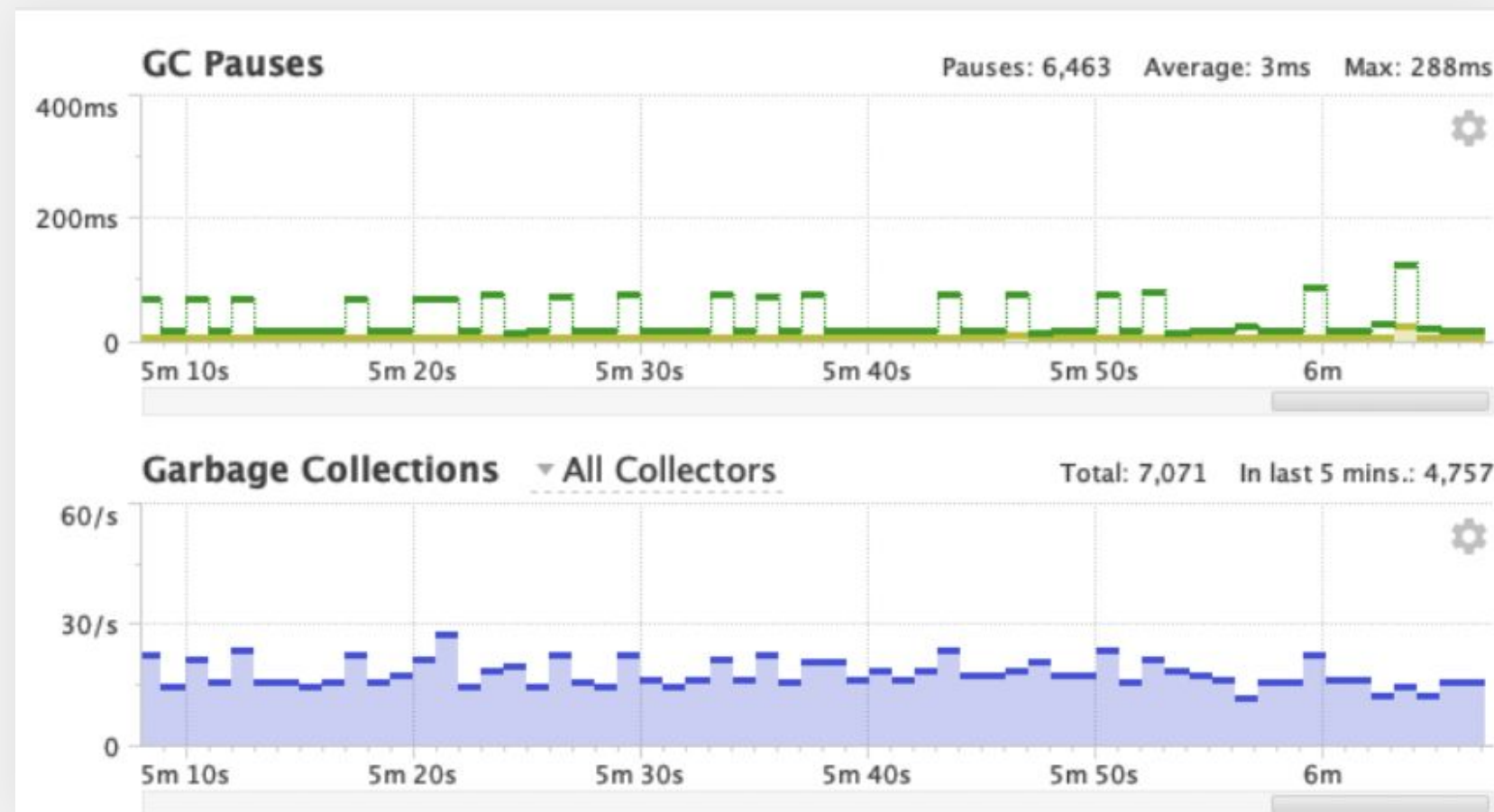
# Ongoing Work

# Semantic Cache

- Zero Read Amplification
- Performance Gain: 8% Less CPU Usage

# Native/Off-heap Cache

- Much less GC pressure
- Less CPU Usage





# Distributed Cache

- Scalability
- High Availability
- Performance
  - Better cache hit rate
  - Optimized for positioned read



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# Thank You



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